

Wątek moda na forum: <http://forum.stalker.pl/viewtopic.php?f=49&t=6466>

Freeplay Start

Opis:

Jest to modyfikacja autorstwa Xianiego, w której usunięty został całkowicie storyline, dodane zostały nowe questy. Na starcie wybieramy swoje imię i... przynależność do jednej z frakcji (nawet chociażby bandytów).

Mod jest zrobiony bardzo porządnie i może stanowić zarówno grę samą w sobie, jak i naprawdę świetny punkt wyjścia do tworzenia swojej własnej wersji.

Uwaga: warto zajrzeć do skryptu **scripts/xiani_config.script**, jest tam sporo dodatkowych opcji, które można włączyć!

za oryginałem:

allow to start game with no storyline.

- player can enter it's name and choose starting community at game start
- depening on community selected - different starting points and loadout
- changed weather on Yantar, Pripyat and Nuclear Plant (both levels)
- added additional level changers: most of them from mod NewLevelChanger 2.1.4 (Author: Sak)

- added two nameless mods making anomalies invisible
- added some bug-fixes from Bardak and ZRP
- added scritp from Priboy Story for making stalker not to stare at player forever on meet
- added alternative respawnner (respawn_adjuster_r2 by kstn)
- added Dead bodies and weapons janitor 1.0 Author: Skunk
- Sun and Moon repaired (taken part of mod Moon_n_Diary_Repair_Mod_1.2 Author: DEXXX)
- removed damage by campfires
- removed shine and jumping of artefacts
- removed ability to trade to heavy-wounded NPC
- removed ability to take and finish quests from heavy-wounded NPC
- added option to mark heavy-wounded friendly stalkers
- added time on hud *(i don't know exact author of this code, latest changes was from steelrat UA and me (XiaNi))
- added mod making stalkers treat you by your outfit you wear (Author: Red75)
- added anomaly manager, anomaly evading logic, ability to sleep - all from ZENOBIAN mod with authorization from it's author (Author: ZEN)
- added AMK scripts for stalker loot dead bodies and pickup valuable items (Authors: AMK team, integration into my mod: xRatx)
- added mod for repair weapons and armor (Author: shebuka, integration into my mod: Ceano, modified by me)
- in version 0.963 was added weather from AMK and NightViz without getting their agreement... authorization in progress.. if they will say "no" weather will be removed in next nearest version

Great thanks and respect to authors which mods or code i have used!

also great thanks to beta-testers from forum! especialy: SVSASV, kOmpOt, Lee28, 7.9, hakuni, Hattab, Halk, 43PH06

Działa na wersji Stalkera: domyślnie na 1.005, po nadpisaniu dwóch plików (w paczce) na 1.004.